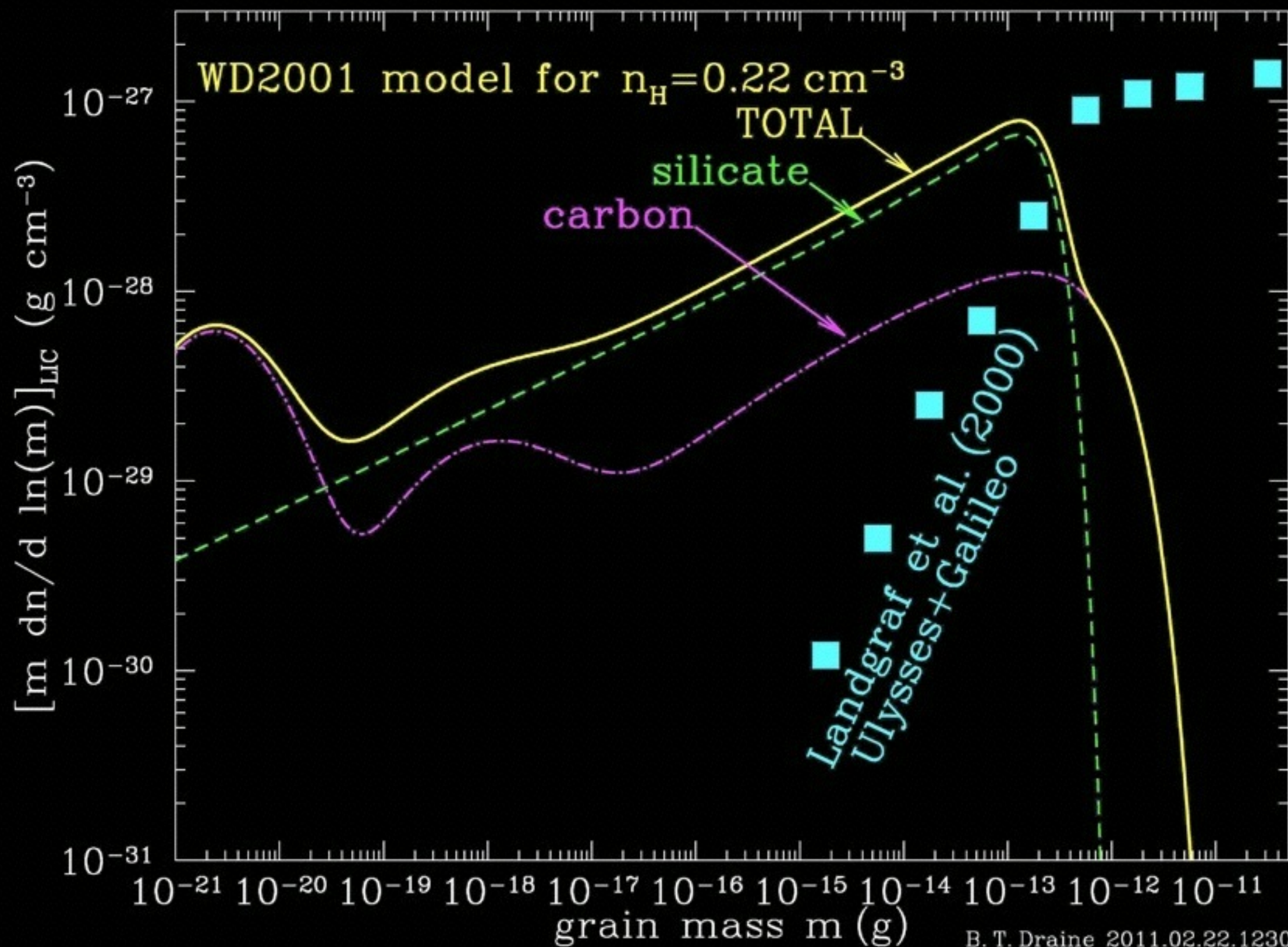


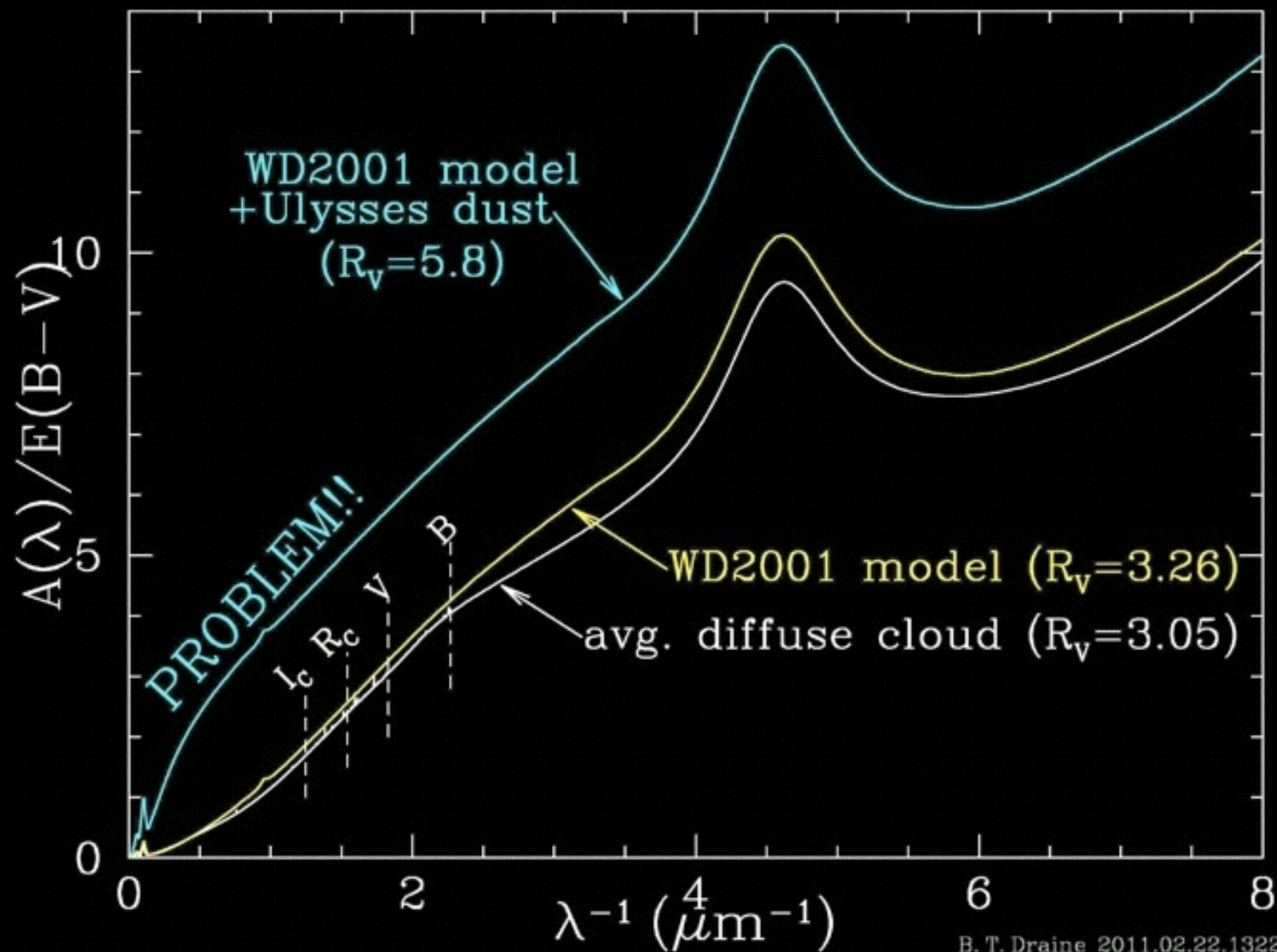


Solid H₂ : Interstellar Dust

Mark Walker
(Manly Astrophysics)

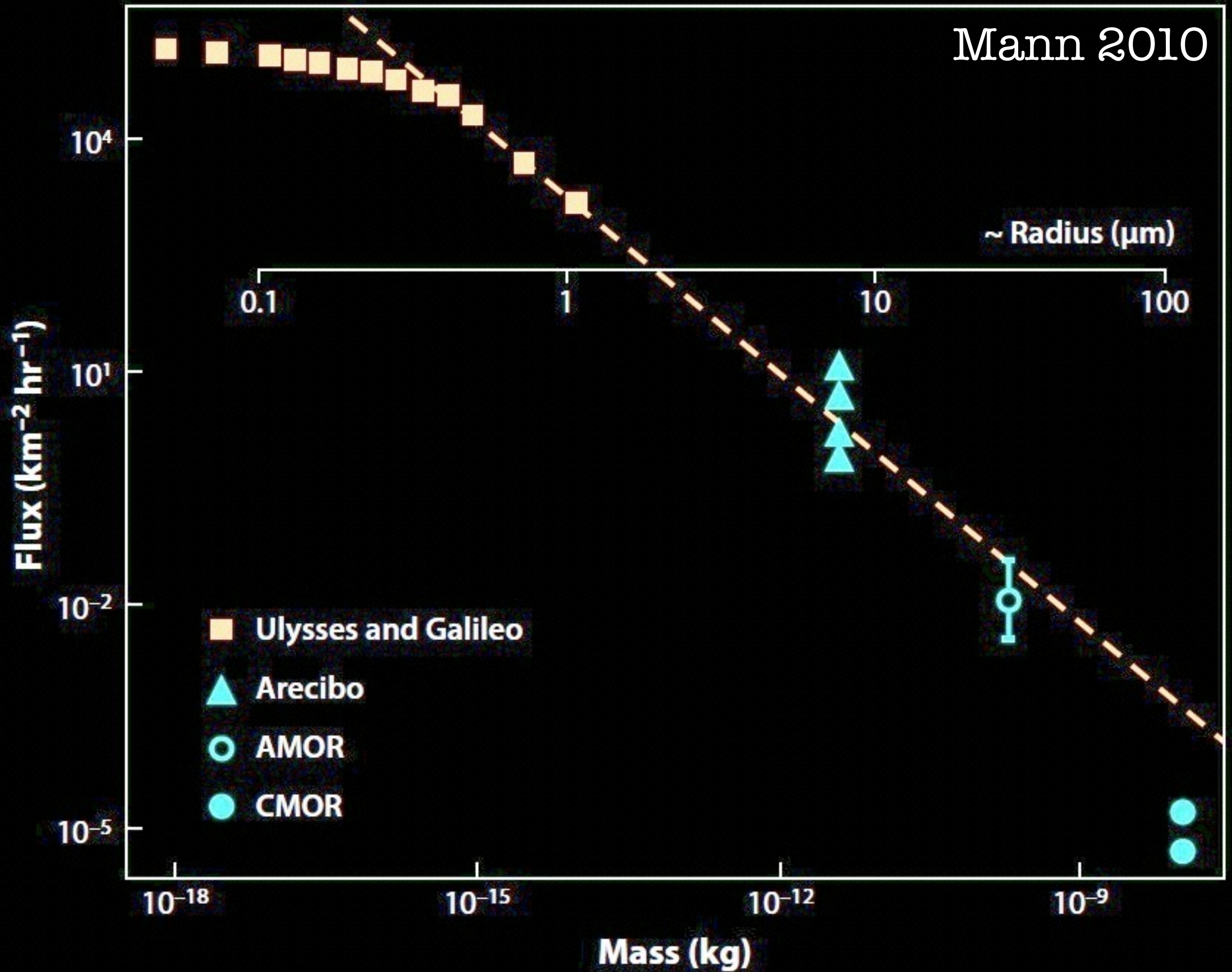


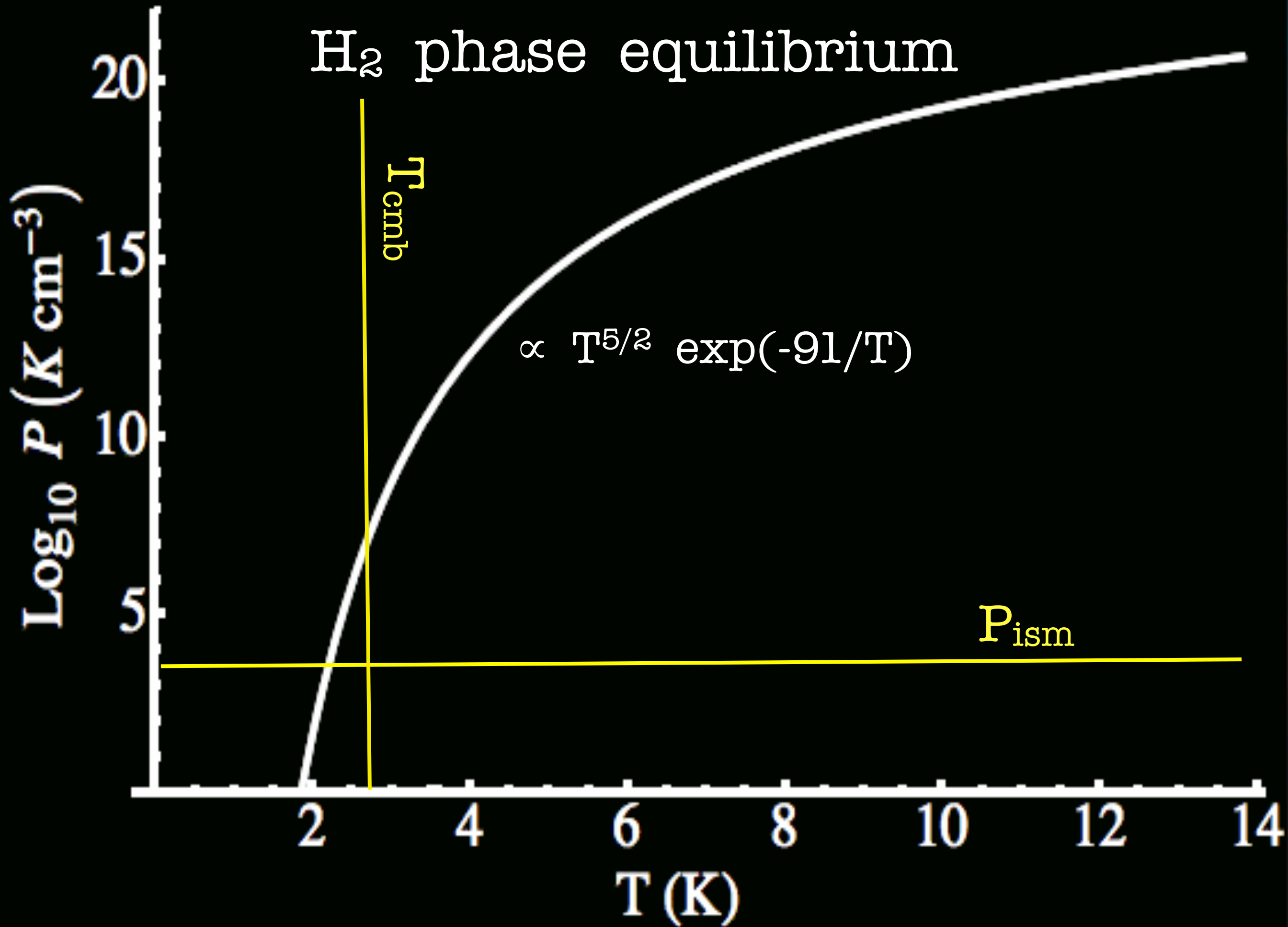
Extinction Law for “Ulysses” Grain Size Distribution



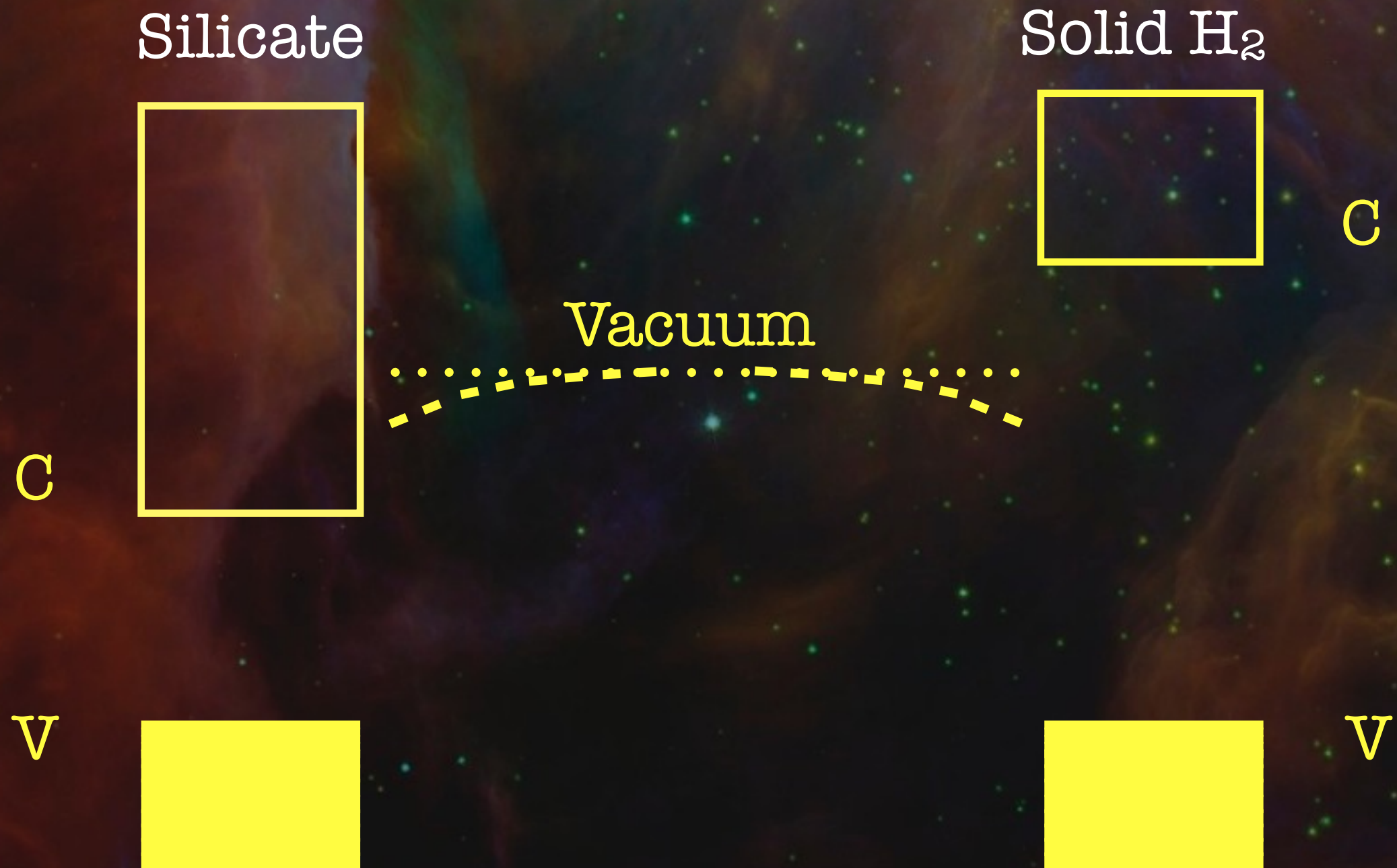
- “Ulysses” size distribution would have $R_V = A_V/E(B - V) \approx 5.8$ whereas we observe $R_V \approx 3.1$ for the (average) diffuse ISM.
- “Ulysses” size distribution *cannot* be characteristic of the diffuse ISM, based on reddening alone.

Mann 2010

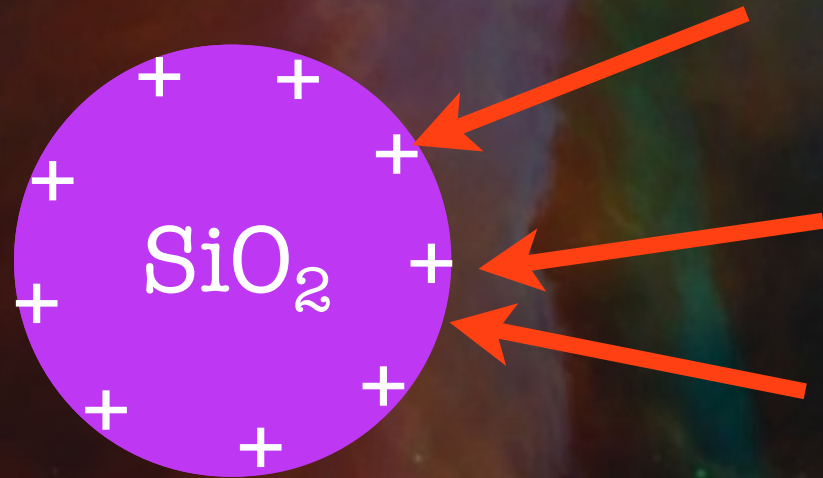




Electronic band structure



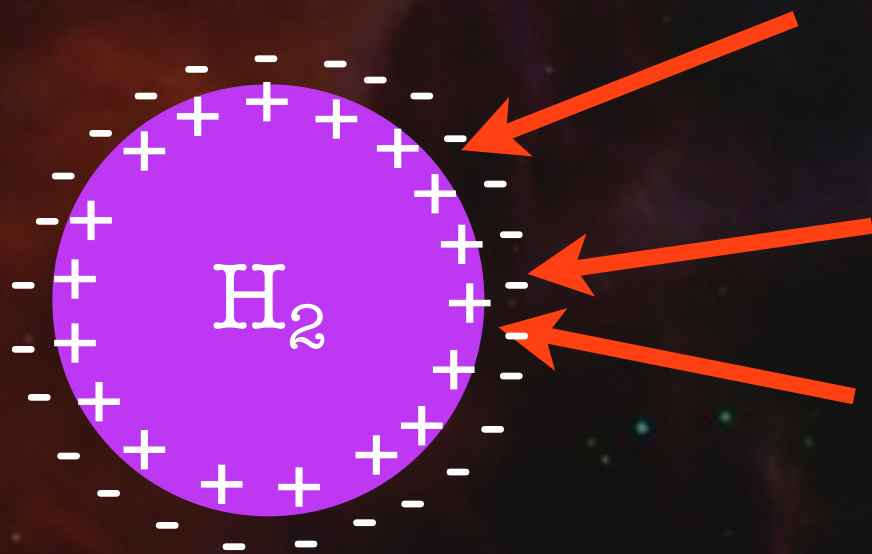
Charging of dust grains



γ : Photoelectric

e^-

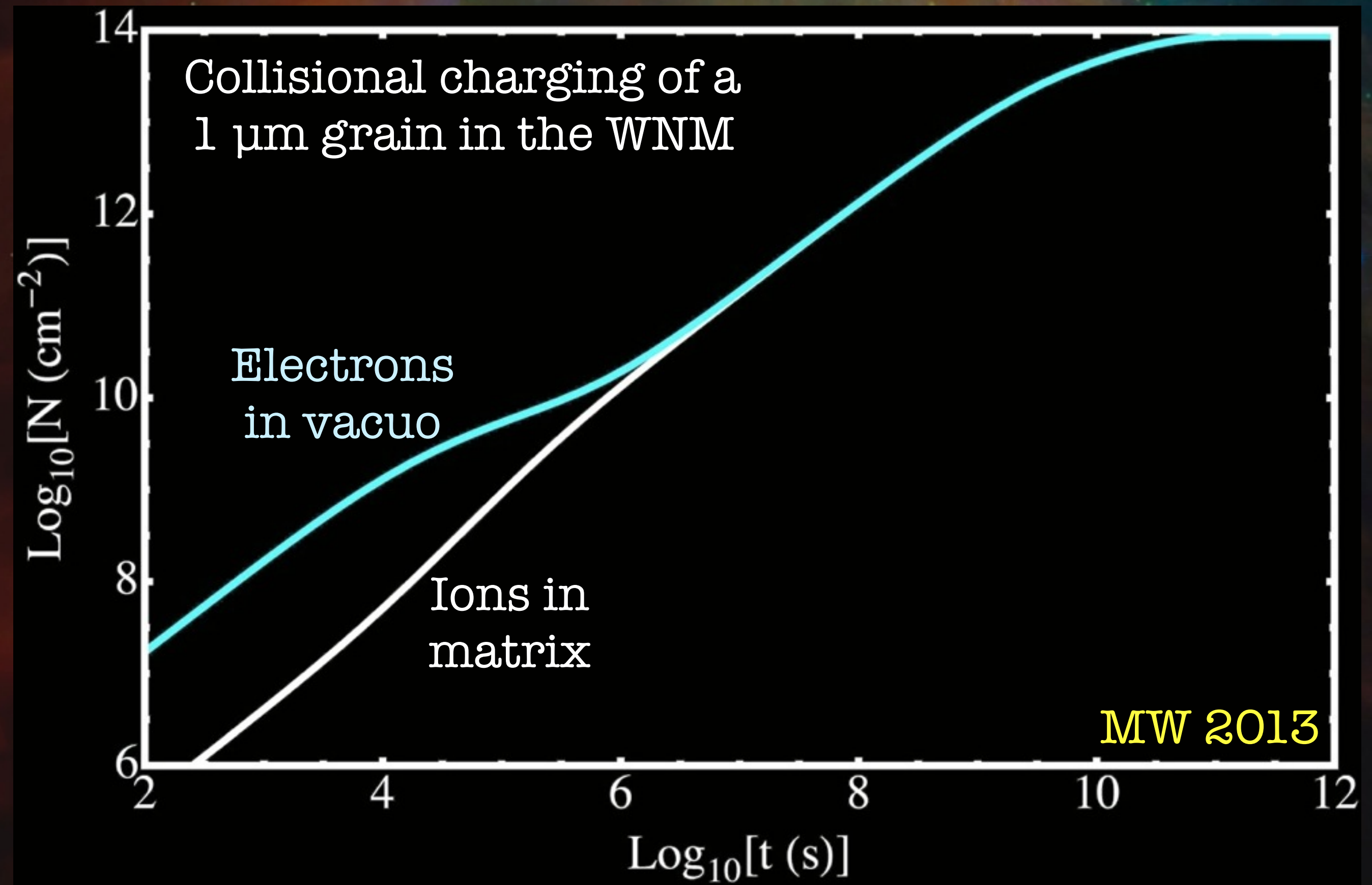
p^+ Collisional



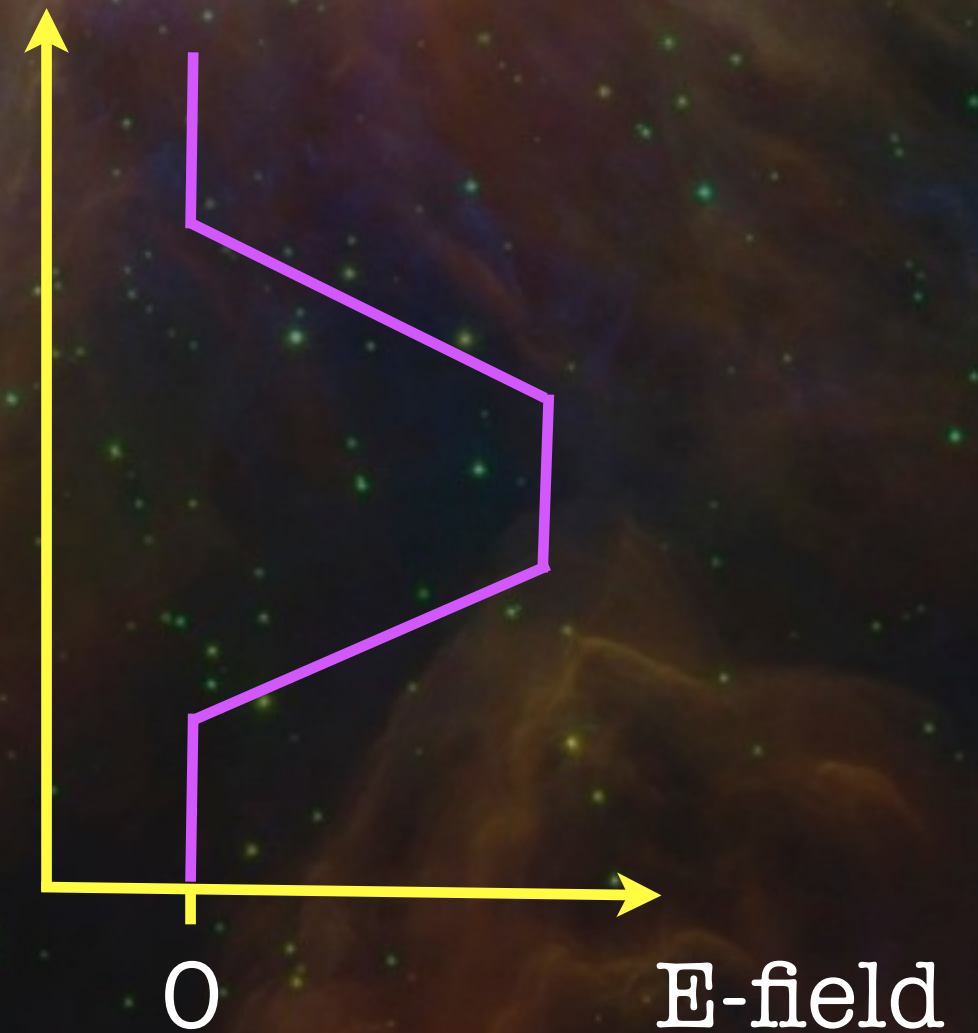
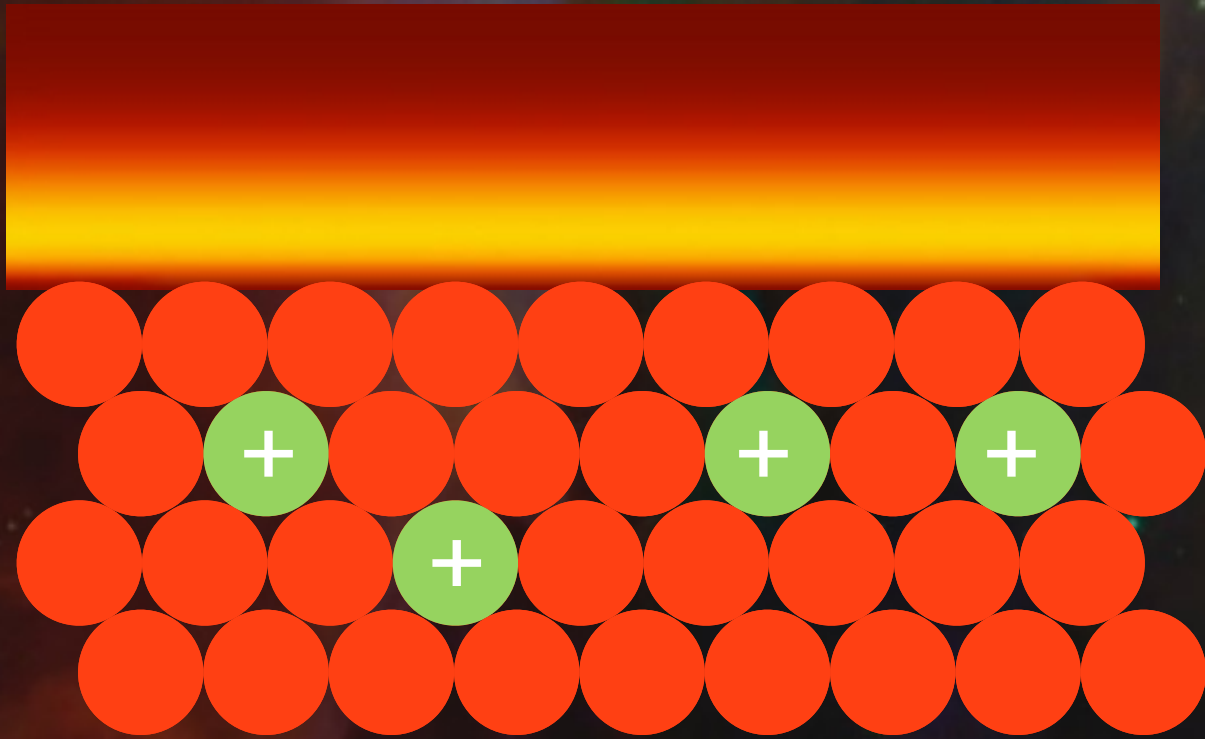
γ : Photoelectric

e^-

p^+ Collisional

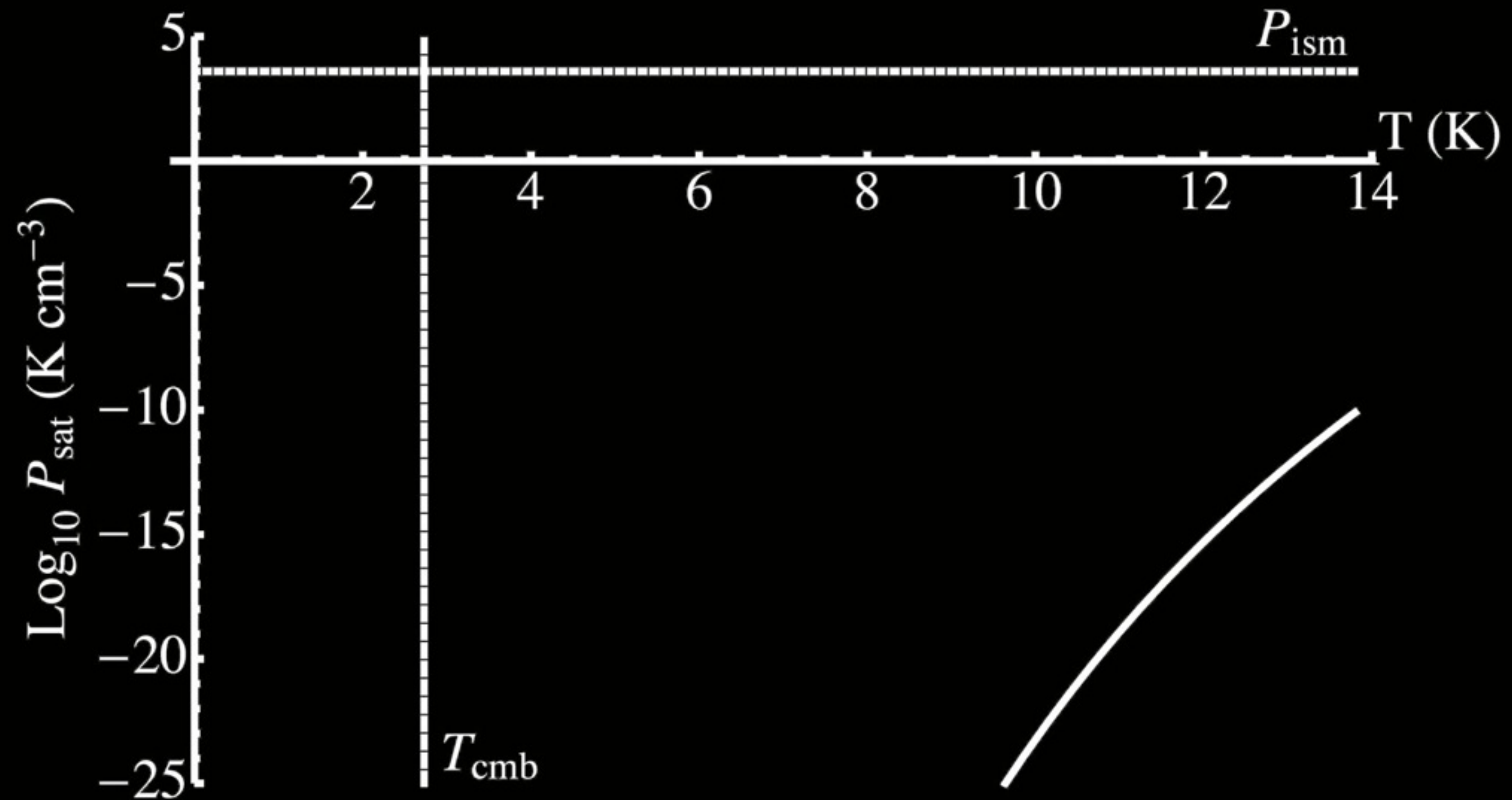


Surface layers of H₂ crystal



$$U_{\text{pol}} = - \alpha E^2 / 2$$
$$\simeq - 980 \text{ K}$$

Charged - H₂ phase equilibrium



MW 2013

H₂ ionisation chemistry

Gas phase: $\text{H}_2^+ + \text{H}_2 \rightarrow \text{H}_3^+ + \text{H}$

Solid phase: $\text{H}_2^+ + 2 \text{H}_2 \rightarrow \text{H}_6^+$

ESR : Miyazaki, Kumada, Kumagai, Shimizu
Theory : Kurosaki & Takayanagi



"New" molecule: H₆⁺
No lab spectroscopy yet.
But have ab initio model.

Ab Initio model of H_6^+ vibrations



CCSD + cc-pVTZ

Highly anharmonic :
Include cubic & quartic
Use VCI method

Can only model 5 modes

Leaf Lin,
Andrew Gilbert,
& MW 2011

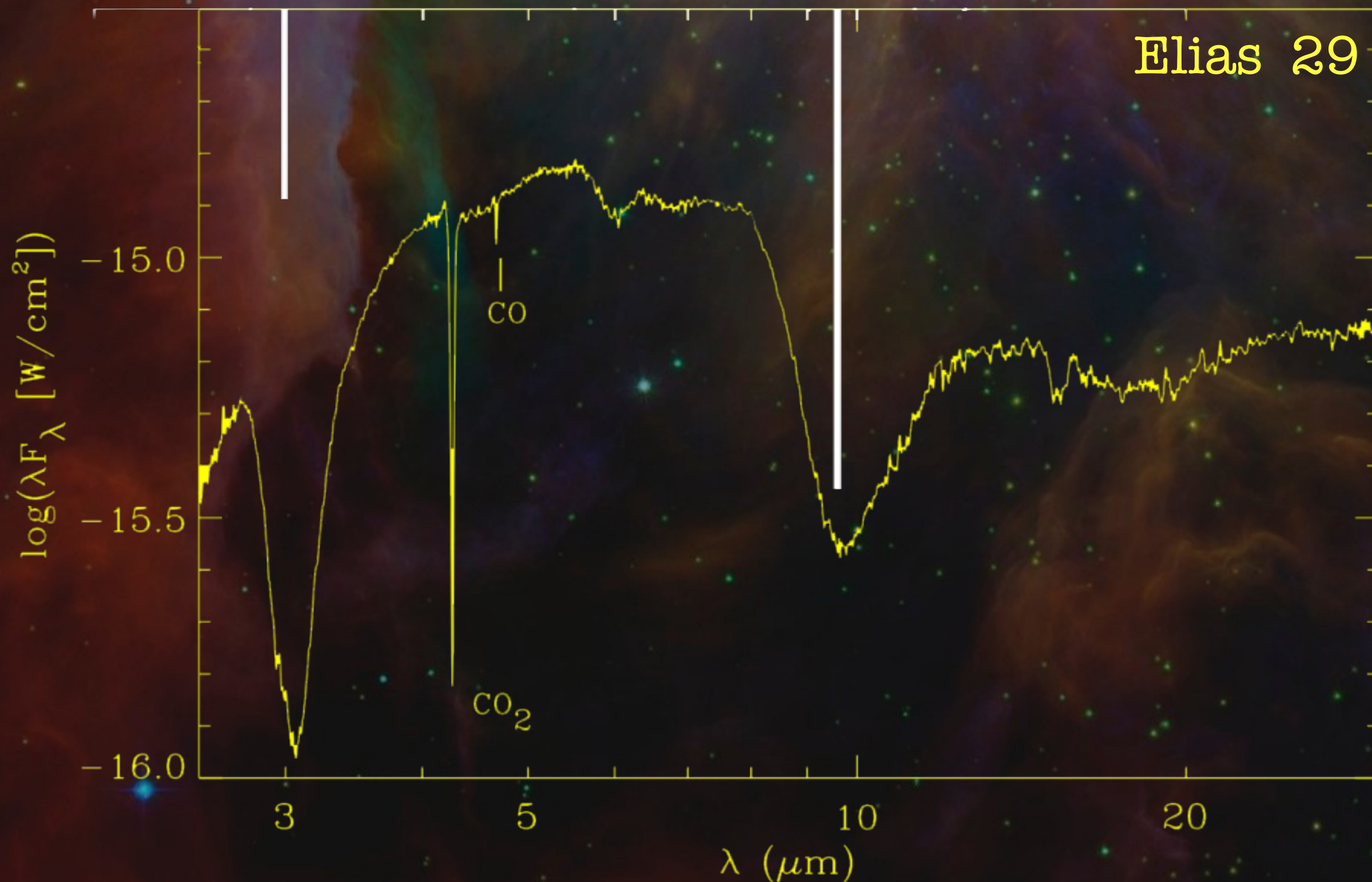
H_6^+ and $(\text{HD})_3^+$
Isotopomers

Dust features in absorption

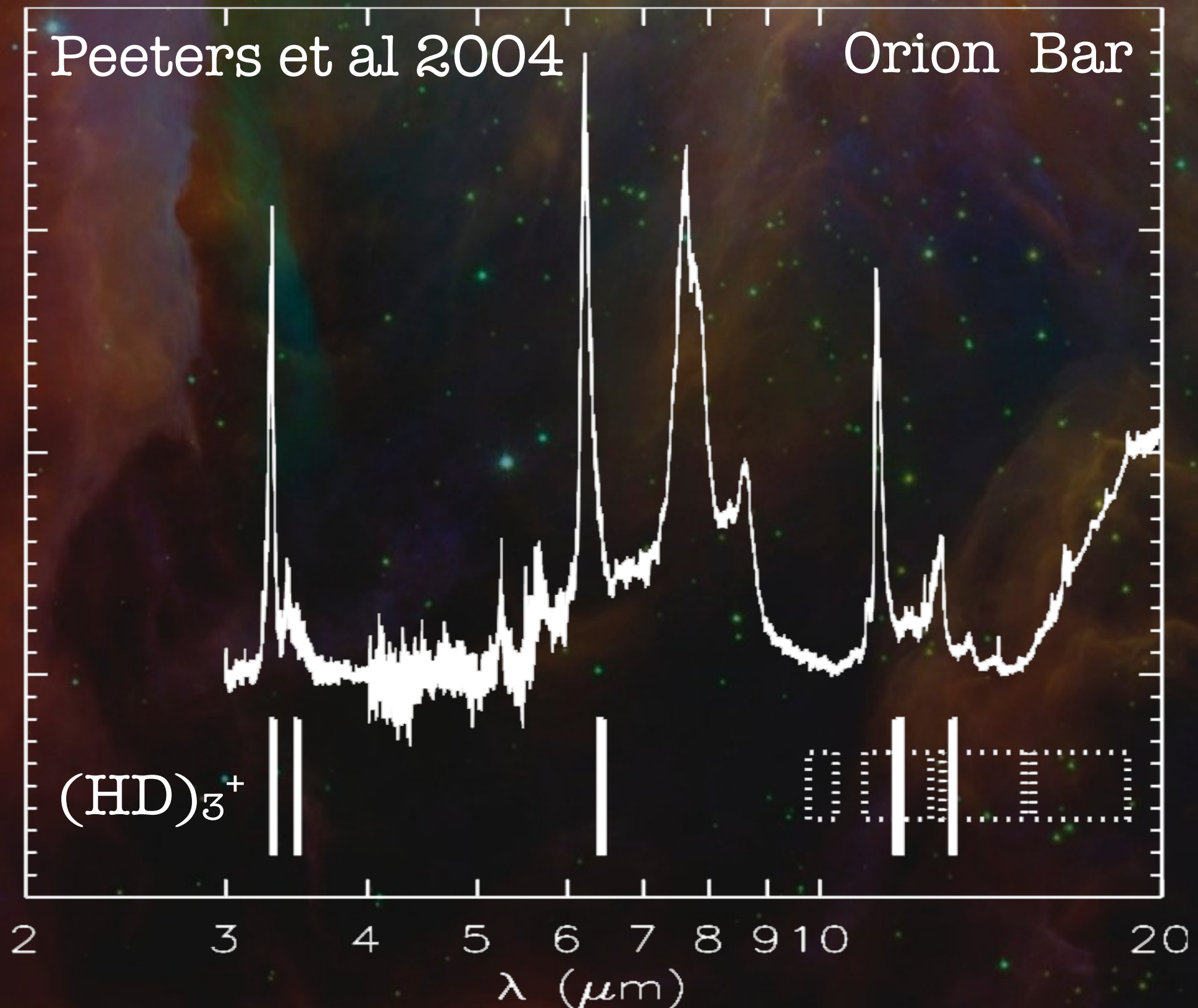
H₆⁺

Boogert et al 2000

Elias 29



Dust features in emission



Where does this leave us?

- Astronomy: Solid H_2 not considered since 1970
 - Might be the dominant constituent of ISD
 - Many issues need to be examined: extinction curve, IR emission, polarisation ...
- Direct sampling: Solid H_2 never considered ?
 - Might explain large ISD grains
 - Few ISD compositional results to date
 - No calibrations for hypervelocity H_2 particles
 - Sample return signature: aerogel tracks with no extant projectile
 - Useful to simulate H_2 grain impacts ?
- Direct sampling could be conclusive